

Wahoo Parks and Recreation Department  
**YOUTH BASKETBALL RULES**

1. Games consist of four 8-minute quarters with a running clock, (exception of the last minute of the 1<sup>st</sup> and 2<sup>nd</sup> half for 5<sup>th</sup>/6<sup>th</sup> graders). There will be a one-minute break between quarters and a five-minute half time.
2. Games will begin with a center jump. The alternating possession arrow will be used thereafter for jump ball situations and to start each quarter.
3. Game scores will be kept for 5<sup>th</sup> and 6<sup>th</sup> grade games but league standings will not. There will be no game scores or league standings kept for 3<sup>rd</sup> and 4<sup>th</sup> grade games.
4. Each team has one 30-second time outs per quarter. Use them or lose them!
5. Violations (traveling, double dribble, 5 second violations, etc.) will be called in accordance with high school rules.
6. 5<sup>th</sup> and 6<sup>th</sup> grade teams may full court press **during the last 2 minutes of the 4<sup>th</sup> quarter** (zone or man to man). Exception: Any **team which is ahead** 10 or more points **may not** apply full court pressure **however the team behind may apply full court pressure**. If the deficit is reduced to 9 points or less, full court pressure may be re-applied.
7. 3<sup>rd</sup> and 4<sup>th</sup> grade teams may not apply pressure beyond the 3 point line marked on the floor.
8. Fouls will be counted. A player will foul out after their 7<sup>th</sup> personal foul.
9. Teams will be in the bonus after 5 team fouls and will shoot two shots after 7 team fouls.
10. All players should receive the same amount of playing time. If coaches need help with time, please ask the clock operator for assistance.
11. The judgment of the timers and officials should not be questioned.